



Button Designing



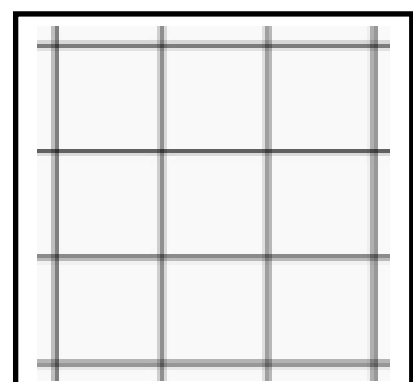
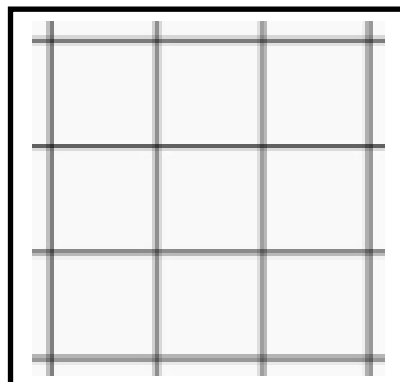
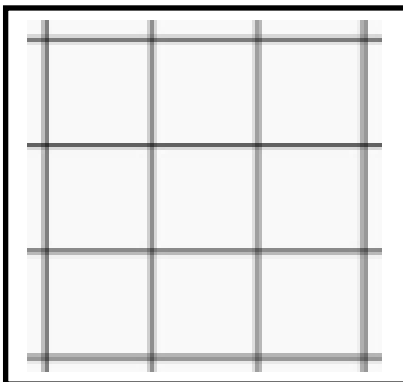
Based on **Eliza Vanda's Button Box** by *Emily Rodda*

Buttons come in many colours, shapes and sizes but Eliza Vanda's buttons have special qualities. Three identical buttons sewn onto an item of clothing and a couple of simple rhymes can take you to and from places near and far, real and imaginary. Read or listen to these pages to see how the author reveals the magical button box.

- p24 'Something warm and heavy rammed...'-p26
- p46 'As I mentioned Milly,...'-p49 'She held it up to show Eliza Vanda.'
- p50 'Milly was hardly listening...-p51 '...what a piece of luck.'
- pp 52-53 from 'No, no you can't go just like that...'
- pp54-55 '...treated Milly like a four year old.'
- p248 paragraph beginning 'Milly's fingers...'
- p263 '“Yes.” Milly shut the button box -p264 '...on the green travelling cloak.'
- p268 'On the table..'- p269 'there were twelve in the pack.'
- P271 'Milly took off her warm new jacket...'



Use the grids below to draw your personal buttons. Think about shape, colours and other features you could add to your design. Don't forget the buttonholes to attach your buttons, so you don't face Eliza Vanda's dilemma!



Use the rhyme to take you to ANY destination.

*“Buttons three, attend to me!
Take me where I want to be!”*

Where would you go? Use the back of this page to draw or write using noun groups to describe your setting. Don't forget the rhyme, to return home after your adventure, like Milly did.

*Three-two one, my work is done!
Take me back where I came from!*